

Self-organisation in Commons-Based Peer Production

Drupal: “the drop is always moving”

David Rozas

GRASIA seminar (14/02/2018)

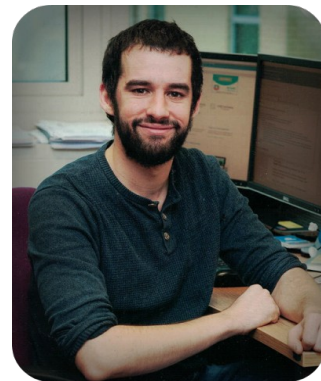


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davidrozas.cc
[@drozas](https://twitter.com/drozas)

Who am I?

- Currently **postdoc researcher** at **P2P Models**
- Mixed background: in **social sciences** (PhD in Sociology @UniS [UK]) and **computer science** (MsC + BsC @URJC [Spain] & @NTNU [Norway])
- Mixed experience in **academia** (FP6 EU ASTRA, FP7 EU Qlectives, FP7 EU P2Pvalue) and **industry** (self-employed [UK & Spain], Educatic [Spain], Infosys [India])
- Areas of interest: organisational theory, free software, commons-based peer production, social computing, decentralised technologies, etc.
- Interested in intersection between “**the technical and the social**”

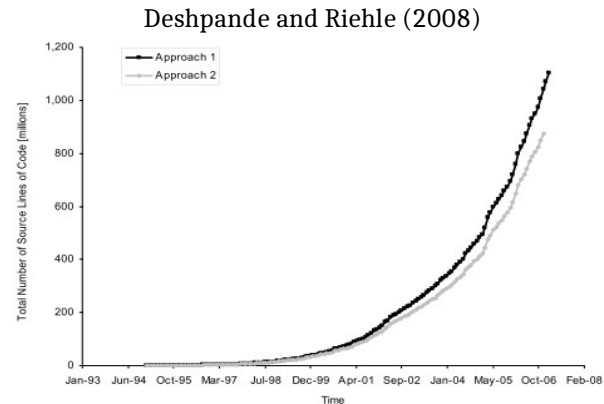


Overview

- Key concepts: Free Software, Commons-Based Peer Production
- Case study
- Methodology
- Key insights:
 - Notion of contribution in peer-production
 - Formalisation and decentralisation in peer production
 - Emergence of *polycentric* governance and organisational forms with different degrees of *organicity*
- Conclusion and implications for practitioners
- Call for collaboration

What is Free Software?

- Software which allows its use, copy, study and modification in any way
- Huge increment in adoption and production
- **Not only about the software:**
new ways of producing it
(Raymond, 2001)



JM Gonzalez-Barahona @jgbarah · May 10

The annual Future of Open Source survey confirms what we all suspected: Open source has won infoworld.com/article/291464

...



9



2



[View summary](#)

Commons-Based Peer Production



- New mode of production (Benkler, 2006), characterised by (Fuster-Morell, 2014):
 - **Collaborative process**
 - **Peer-based**: different levels of structure depending on the process, but not mainly based on contractual obligations neither forms of coercion
 - **Commons-process**: process driven by the general interest, results in openness of the resources
 - **Favouring reproducibility**: via Free Software or Creative Commons licenses
- In context of collaborative economy, in contrast with corporate models (e.g. Uber)



Case study: the Drupal community

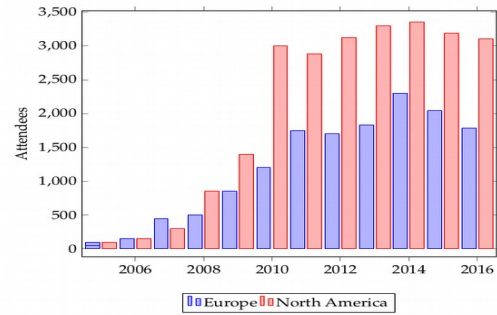
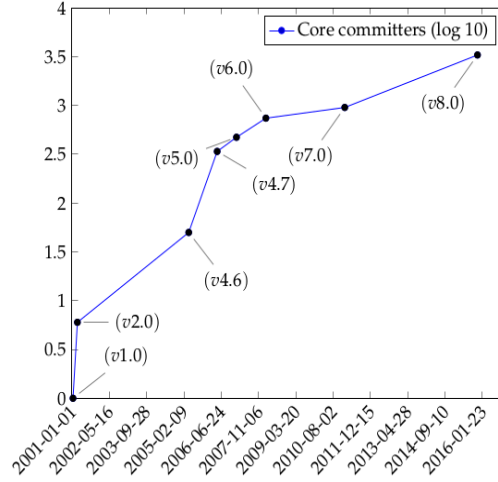
- Free software content management framework, started personal project of a student (2001). Powering +2% websites worldwide (W3Techs, 2014)
- A community project: “you come for the software, you stay for the community”
- Currently +1M users registered at Drupal.org, +30k code contributors (Drupal.org, 2014a).
- Hundreds of local F2F events, tens of DrupalCamps and DrupalCons in 4 continents (Drupal.org, 2014b)
- Extreme case



Timeline and growth in participation

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Drupal 2.0

Drupal 5.0
NASA, MTV, ...

White House

Drupal 6.0

Drupal 7.0

Backdrop

Drupal 8.0

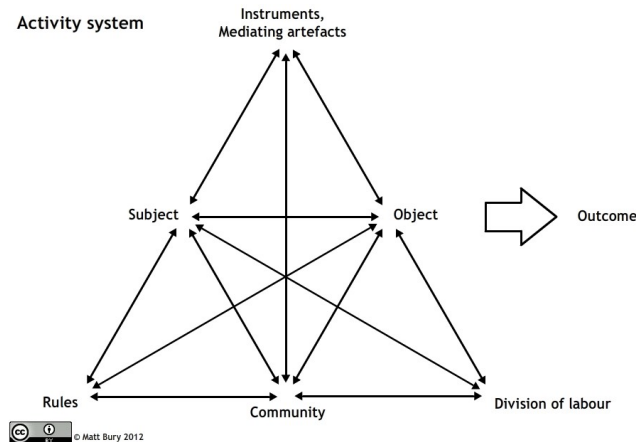


Dries Buytaert launched
Drupal 1.0 on 2001 after
graduating

Timeline adapted from
Chumillas & Rozas (2017)

Methodology and theoretical framework

- [Contribution] activity as main unit of analysis.
Activity Theory (Vygotsky, 1978; Engeström, 1987)
- Qualitative study, (virtual) ethnographic perspective
(Hine, 2000)
- Data collection methods (multi-modal)
 - Participant observation, 3 years. Online (main platforms) & offline (32 events, 53 days)
 - Documentary analysis. Drupal Planet as starting point. 8,613 documents from [archive](#)
 - 15 semi-structured qualitative interviews

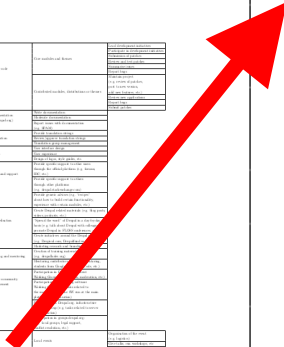


#F1: Contribution

- “Talk is silver, code is gold”
- What does it mean to contribute?: code-centrism in communities & literature
- What about other contributions? Affective labour as the “lifeblood” of the commons (Bollier, 2014): immaterial labour creates or modifies emotional experiences (Hardt, 1999)
- > *“What types of activities are understood as contributions in the Drupal community and in what ways are these recognised?”*

#F1: Contribution beyond source code

- Meanings constantly evolving as part of negotiation processes between the participants
- Two main categories:
 - “Object-oriented”,
 - “Community-oriented”



Local events (SG2.5.1)	Organisation of the event (e.g. logistics)
	Give talks, run workshops, etc.
DrupalCamps / Drupal Dev Days / Frontend United and other regional or role-specific events (SG2.5.2)	Attendance to the event
	Organisation of the event (e.g. logistics, selection of presentations, etc.)
	Creation of the website, social media management, etc.
	Prepare a presentation
DrupalCon (SG2.5.3)	Run a BoF (Birds Of a Feather)
	Attendance to the event
	Organisation of the event (e.g. logistics, selection of presentations, etc.)
	Creation of the website, social media management, etc.
	Coordination of the local community with the Drupal Association
	Volunteering in the event (e.g. provide assistance to find rooms, registration desks, etc.)
	Prepare a presentation
	Run a BoF
	Participate in Code Sprints

#F1: Reflection in artefacts



Spain

[LinkedIn](#)
[Twitter](#)
[Drupal Answers](#)
[GitHub](#)

Current Role(s):
 PhD student
 University of Surrey

IRC: drozas

Professional Info

Companies Worked For
 Educatic, Infosys, Norwegian
 University of Science and
 Technology, Solusoft

<http://davidrozas.cc>
http://www.surrey.ac.uk/sociology/people/phd/david_rozas/index.htm

Personal Info

Gender: male

Languages spoken: English
 Spanish

Bio:

I am a free software enthusiast and I have been learning and having fun with Drupal and its community since 2010.

I am currently doing some work as Drupal freelancer while doing a PhD on the "social side" of Free Software communities. My research concerns individual involvement and group dynamics of Commons-Based Peer Production communities, focussing on the Drupal community as a case study. More info: http://www.surrey.ac.uk/sociology/people/phd/david_rozas/index.htm

History

Member for 7 years 4 months

Documentation Over 100 edits

Areas of Expertise:

Site builder
 Developer
 project manager,

Drupal Events:

DrupalCon Copenhagen 2010
 DrupalCon Amsterdam 2014
 DrupalCon Barcelona 2015

Projects

[Facebook Page Plugin](#) (83 commits)

[QScience](#) (51 commits)

[Patterns](#) (47 commits)

[Patterns Installation Profile](#) (41 commits)

[Patterns Client](#) (16 commits)

[Patterns Server](#) (15 commits)

[Integrity](#) (1 commit)

Total: 254 commits



drozas helps support and grow the Drupal community with the [Drupal Association](#).

My mentors:



2 people list drozas as a mentor

I contributed Drupal patches
 I contributed Drupal modules

profiles
 I contributed to Drupal issue queues
 I contributed Drupal documentation
 I contributed Drupal translations
 I provide Drupal-related services

My mentors:



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#F1: Relevance of “community-oriented” contributions

“[...] attending these meetups was really good. Because you realise there are people behind the source code, right? [...] And you meet people that can tell you a kind of personal story. [...] And then, it [the community] stops being something anonymous, it becomes something yours.”

I₁, Drupal developer and devop, M, 1 year

#F1: Relevance of “community-oriented” contributions

“Because the community is growing, then you have less of a sense of community. But I think the solution to that is to have smaller local communities.

So, you know, as the worldwide community grows, then you start finding, like whereas before it might have been 50 people worldwide, now you have like 50 people in your part of London, or wherever.”

Drupal themer and developer, M, 11 years

- Different types of emotional experiences which foster collaboration. Vary according to degree of experience
- Not only understood as a **type of contribution**; not only **unequally represented**; they are key for **sustainability**

Life in a do-ocracy: a model of governance?

“The Drupal community uses a do-ocracy model, meaning people work on what they want to work on, instead of being told what to work on. Decisions are usually made through consensus building and based on technical merit, trust and respect.”

Buytaert (Bacon, 2012, p. 514),

“[...] Doocracy refers to the idea that there is no external body or hierarchy that decides how actions should be carried out. [...] authority over an action is held directly by those developing it.”

Fuster-Morell (2010, p. 282)

Self-organisation in Commons-Based Peer Production

*[...] the salient characteristic of commons, as opposed to property, is that **no single person has exclusive control** over the use and disposition of any particular resource in the commons. Instead, resources governed by commons may be used or disposed of by anyone among some (more or less well-defined) number of persons, **under rules that may range from 'anything goes' to quite crisply articulated formal rules that are effectively enforced.***

Benkler (2006, p. 61),

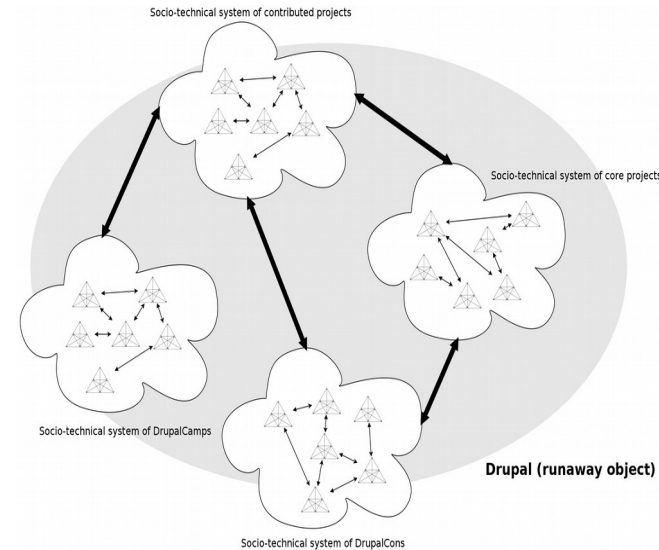
“How does a large and global Commons-Based Peer Production community self-organise?”

> “What are the main organisational aspects and dynamics that have characterised the growth of a global CBPP community of such a scale?”

> “What type of governance emerged in the Drupal community?”

#F2: Emergence of socio-technical systems of contribution

- Case studies of different types of projects, local events, DrupalCamps and DrupalCons
- STSoC: set of **interacting parts**, including people, software, hardware, procedures or rules among others, which form a complex whole that revolves around **networks of human activity systems which are perceived as contribution** within the community and share a similar main focus of action



#F2: Formalisation and decentralisation

Formalisation and decentralisation in peer production: intertwined, and despite main medium / type of activity; and counter-intuitiveness with hacker ethic and do-ocratic values

*[...] procedures **have to be more formalised** in order for it to be welcoming for new contributors. Because people need to know how we do things, who to talk to, and why. Otherwise, it looks like... like you have to be **part of the in-crowd**, or you have to know certain people, or you have to be in a backchannel, and that stuff is really bad. It will **drive away new contributors**. So the formalisation has definitely increased [...] we talk about how to do them [decisions], and we come to some kind of agreement and plan. [...]*

Formalisation and decentralisation: development of projects

Rules

[View](#) [Version control](#) [Revisions](#) [Automated Testing](#)

Posted by fago on November 7, 2007 at 1:34pm

The Rules module allows site administrators to define conditionally executed actions based on occurring events (known as reactive or ECA rules). It's a replacement with more features for the trigger module in core and the successor of the Drupal 5 [workflow-ng](#) module.

Example use cases

- Build flexible content publishing workflows changes
- Send customized mails to notify your users about important
- Create custom redirections, system messages, breadcrumbs, ...
- Build an eCommerce store using [Drupal Commerce](#)

And many more...

Features

- Obviously, you may use reaction rules to react upon any event with custom conditions and actions.
- Allows functionality to be re-used via components (Drupal 6: Rule sets only).
- Flexible scheduling system that allows scheduling any component / action.
- Users can share their customizations by using the built-in import/export feature. For that the module also integrates with [Features](#).
- Modular input evaluation system - for example you can install the [Token](#) module and use it in every action.
- The module has been developed with site performance in mind, so it makes use of caching routines to speed up rule evaluation.
- Rules 2.x (Drupal 7 only) features improved APIs, a new admin UI, support for all entity types, parameter configuration via simple data selection (i.e. just pass node: author as argument) and much more. See [this blog post](#) for more details.

Integrations

Modules may use the Rules module's API to provide new events, conditions, actions or default rules, which can be customized by users. Some notable ones are:

- [Rules Link](#) - Provides clickable links on entities and views that trigger Rules execution
- [Rules list conditions](#) - Allows checking condition(s) on list items, evaluating to TRUE if either "any" or "all" items match the condition(s)
- [Views Rules](#) - Provides Views directly as Rules actions and loops to seamlessly use view result data
- [Rules Forms](#) - Provides a Rules-based method for creating Rules forms and their elements

Custom

```
17 string sInput;  
18 int iLength, iIn;  
19 double dblTemp;  
20 bool again = true;  
21  
22 while (again) {  
23     iIn = -1;  
24     again = false;  
25     getline(cin, sInput);  
26     stringstream(sInput) >> dblTemp;  
27     iLength = sInput.length();  
28     if (iLength < 4) {  
29         if (iLength == true;  
30             continue;  
31         again = true;  
32     } else if (sInput[iLength - 3] != '.') {  
33         again = true;  
34     } while (++iIn < iLength) {  
35         if (isdigit(sInput[iIn])) {  
36             continue;  
37         } else if (iIn == (iLength - 3)) {  
38             again = true;  
39         }
```

E.g. Quality assurance to “commit” code



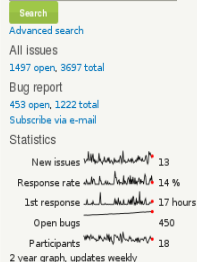
Maintainers for Rules

fago - 1056 commits
last: 2 days ago, first: 7 years ago
klaus - 273 commits
last: 1 week ago, first: 6 years ago

[View all committers](#)
[View commits](#)

Issues for Rules

To avoid duplicates, please search before submitting a new issue.



Resources

[Home page](#)
[Read documentation](#)

Every time you hack Drupal core

Multilingual #

Contact info

Gábor Hojtsy
Twitter: @d8mi,
@gaborhojtsy,
d.o: Gábor Hojtsy
IRC: GaborHojtsy

Resources

- [Roadmap](#)
- [News](#)
- [AMAZING D8MI HUB](#)
- IRC: #drupal-i18n

Upcoming events

- [Drupal Dev Days Dublin pre-sprint](#)
- Initiative meeting every Wednesday in #drupal-i18n

For updates on D8MI, see the [Drupal 8 Multilingual Initiative](#) site.

Dries Buytaert kills a kitten

Contributed

Core

Formalisation and decentralisation: organisation and participation in events

davidrozas.cc
@drozas



ASOCIACIÓN
ESPAÑOLA
DE DRUPAL



E.g. Quality assurance
to select presentations

How can we explain this?

- Partial explanation according to Ostrom's principles (Ostrom, 1990):
 - Clearly defined community boundaries: institutions, Project Application Process
 - Congruence between rules and local conditions
 - Conflict resolution mechanisms: Drupal Community Working Group [...]
- Also in other large and global CBPP communities:
 - Viégas et al. (2007): The *hidden* order of Wikipedia
 - Forte et al. (2009): Decentralization in Wikipedia Governance



#F3: Different degrees of *organicity*

- **Analysis of STSoC.** Drawing on classic concepts from organisational theory of organic and mechanistic organisational structures (Burns & Stalker, 1961)
- **Rules:** from social norms -> core gates and codes of conduct
- **Division of labour:** from blurred -> high degrees of explicit specialisation
- **Legitimacy:** from lower levels to participate/organise -> formal institutions
- **Centralisation and autonomy:** fully decentralised spaces loosely interconnected -> the most centralised and rigid structure [...]

Characteristics of organisational processes	Degree of <i>organicity</i>		
	d ₁ : High	d ₂ : Mezzo	d ₃ : Low
Rules	Some implicit rules. For example, 'writing good code' or 'avoiding promotional talks'.	Intermediate amount of rules partially affecting areas (e.g. quality assurance). For example, coding standards or selection criteria for presentations.	Large amount of explicit rules affecting most decision-making: governance, quality assurance, division of labour. For example, Core Gates or conflict of interest regulation.
Specialisation	Implicit and blurred division of labour. For example, contributor, or presenter.	Intermediate levels of division of labour. Partially explicit in some cases. For example, maintainers of contributed projects, or organisers in DrupalCamps	Explicit and large division of labour. High degree of specialisation. For example, product owners of core or track chairs.
Degree of formality	Low degree of formality. For example, social life organised around implicit social rules.	Intermediate degree of formality. Emergence of some formal organisational structures and institutions in some cases. For example, the Spanish Drupal Association.	High degree of formality. Organised around formal organisational structures, with bureaucratic processes for most of the decision-making. For example, the Drupal Association.
Centralisation and autonomy	Fully decentralised spaces and loosely interconnected: vast amount of small centres of decision-making almost completely independent of each other.	Considerable amount of medium-sized autonomous distributed spaces with low degrees of dependence on others. For example, contributed projects working groups, or the Spanish Drupal Association.	The most centralised and rigid structures, several centres of decision-making with stronger interdependence. For example, the Core Governance or committees in the Drupal Association.
Complexity and amount of required coordination	Low degree of required coordination. Low levels of complexity.	Intermediate degree of required coordination. Medium complexity.	Largest amounts of required coordination. Main focus of action highly complex.

#F3: *organic* and *mechanistic* organisation, **polycentric governance**

- Organisational changes experienced illustrate emergence of STSoC:
 - Core, contributed modules, organisation of DrupalCons, DrupalCamps, local events, etc.
- Counterbalancing and simultaneous co-existence of socio-technical systems of contribution varying in their degree of *organicity* (Burns & Stalker, 1961), in which Drupalistas have developed multiple governing authorities
- Emergence of **polycentric governance** (Ostrom, Tiebout & Warren, 1961): variant numbers of centres of decision-making to distribute authority “to make at least some of the rules related to the use of that particular resource” (Ostrom, 1999, p. 528)

Conclusion

Story of how hundreds of thousands of participants in a large and global Commons-Based Peer Production community have organised themselves, in what started as a small and amateur project in 2001

#F1: Contribution as meanings under constant negotiation between participants in peer production communities according to their internal logics of value

#F2: Organisational dynamics: formalisation and decentralisation, despite main medium / type of activity / OO vs CO / hacker values

#F3: Resulted in emergence of polycentric governance and organisational forms with different degrees of *organicity* (interacting)

Implications for practitioners

- **Offline matters:** consider the relevance of the offline medium to grow and sustain the health of the community, envision ways to foster these interactions at several levels
- **Value of the least visible labour:** reflect and find specific ways — according to their internal logics of value — to make this type of labour more visible, acknowledged and valued by all participants
- **Tensions** as a source of development: embrace tensions as part of natural development, and implement communitarian mechanisms to facilitate the resolution of conflicts

Implications for practitioners

- **Varying organisational forms in peer production:** even if perceived as inefficient , “loosen control without losing control”
- Commons-Based Peer Production **institutions as *umbrellas*** of initiatives: need to create conditions that enable the distribution of authority amongst several centres of governance, rather than opting for imposing certain conditions from a position of central authority

How does this connect to GRASIA? Future work

- Implications for provision of indicators that measure, aggregate and incorporate these forms of value -> offer mechanisms that enable communities to define these indicators dynamically
- Introduction of some structure to peer production can be beneficial -> providing participants with tools to self-organize.
- Tensions amongst different forms of organisation: organic prone to suffer with Tyranny of Structurelessness, (Freeman, 1972); mechanistic with generation and establishment of oligarchies — Shaw and Hill (2014) argue is an extension of the Iron law of oligarchy (Michels, 1915) in CBPP communities

How does this connect to GRASIA? Future work

- For example, in P2P Models (Hassan, 2017):
 - What are the limits of purely technical governance? How much of our social governance models can be embedded into code? How much trust can we place in the algorithms?
 - Bringing commons principles into the crypto World?
“Ostrom's crypto-principles”?
 - Role of collaborative artefacts in the distribution of value: new models? Can we quantify other forms? Is it actually a good idea to do it?

Call for collaboration: looking for co-authors!

- Notion of contribution (Nigel Gilbert)
- Divide by case studies? By findings? From one discipline to the other?
 - Empowerment of themers, in opposition to Zilouchian-Moghaddam, R. et al. (2011)
 - Role of F2F events?
 - Use and limitations of Activity Theory as a lens?
 - From the Cathedral and the bazaar... towards “Cathedrals and bazaars in the same community”?
 - Quality assurance mechanisms?

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- Images:
 - <https://twitter.com/jgbarah/status/597431817000636417>
 - [http://greatthoughtstreasury.com/sites/default/files/Benkler_Farnsworth2007_032\[1\].jpg](http://greatthoughtstreasury.com/sites/default/files/Benkler_Farnsworth2007_032[1].jpg)
 - http://fossbuzz.org/wordpress/wp-content/uploads/2014/10/AffiliateLogosFinal_1.png
 - <http://upload.wikimedia.org/wikipedia/commons/a/af/Tux.png>
 - <http://upload.wikimedia.org/wikipedia/commons/5/53/Wikipedia-logo-en-big.png>
 - http://upload.wikimedia.org/wikipedia/commons/d/d7/Amsterdam_Fab_Lab_at_The_Waag_Society.JPG
 - http://farmhack.net/sites/default/files/The%20Garlic%20Master%20001_0.JPG
 - <https://www.drupal.org/files/druplicon-small.png>
 - <http://genuine-corporate.s3.amazonaws.com/assets/DrupalConGroupShot.jpg>
 - https://davidrozas.cc/sites/default/files/presentations/resources/drupal_metadecidim19_07_2017.pdf (timeline by Cristina Chumillas)
 - https://upload.wikimedia.org/wikipedia/commons/thumb/c/c0/Activity_system.png/220px-Activity_system.png
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Any questions/feedback?

Thanks!

Ευχαριστώ!

¡Gracias!

Danke!

¡Obrigado!

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<https://davidrozas.cc/>

Full thesis:

<http://epubs.surrey.ac.uk/845121/>

Slides: <http://bit.ly/2nSVjKh>

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